MATTHEW ROTHLISBERGER

Washington, DC

https://github.com/asterane

mattjrothlis@gmail.com

Engineer with customer service experience, extreme attention to detail, and advanced technical ability. Looking to utilize expertise from years of software and electronics work to solve important problems.

SKILLS

	<u>Software</u>		<u>Electronics</u>
•	Advanced programming with C and Rust	•	Verilog, Vivado, and FPGA programming
•	Coding on Linux, Windows, & microcontroller	•	Operating mixed signal oscilloscopes
•	Experience debugging with GDB and Valgrind	•	Electronic design with Kicad, LTspice, & paper
•	Familiar with data structures and algorithms	•	Analog & digital circuit design and analysis
•	Writing fast, memory safe, low level code	•	Design with nonlinear circuitry / op amps
	<u>Communication</u>	•	Familiarity with DSP techniques and FFT
•	Typing speed of over 80 words per minute	•	Knowledge of communications techniques
•	Reading / writing technical documentation	•	Integrated hardware / software system design
•	Project work with multidisciplinary teams	•	Troubleshooting complex integrated systems

EMPLOYMENT

Utah State University Event Services

2021

Audiovisual Event Technician

Logan, UT

As part of a team, enabled events across a large college campus, achieving perfect customer ratings

Fairfax County Public Schools

2018 - 2020

Senior Student Technician

Fairfax, VA

• Provided quality event AV services for hundreds of hours; improved processes & secured promotion

EDUCATION

Thomas Jefferson High School for Science and Technology (TJHSST)

Class of 2020

Electrical Engineering Focus

Alexandria, VA

Coursework: Electronics Research, Microprocessors, Technical Theater, Computer Science

EXPERIENCE

STARK (Open Source CAD Prototype)

2020 - Present

- Designed and implemented a new Lisp dialect with concurrency primitives and novel data structures
- Created a 2D renderer linked to a Lisp interpreter, using Rust and the Vulkan API, from scratch

The Grid (Custom LED Display Board)

2019

- Led a team to build a large physical, software, and electronic system of own design
- Used root cause analysis to find and fix problems throughout a complex networked system

TJHSST Theater Arts 2017 - 2020

Lighting Engineer, Lead Set Designer, Architect

Alexandria, VA

- Facilitated manufacture of large movable set pieces for four major productions
- Authored detailed manual on spotlight operation for future student technicians